


IMPORTANT STUFF

SCHEDULE

LOCATIONS
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PIXELvienna 9 schedule
[→ Schedule](#)

We were working hard and are very proud of this year's speaker lineup. Some things might still be shifted around a little but the schedule is almost final.

[→ Speakers](#)
[→ Talks](#)
subject to change
[→ Locations](#)

All the talks and workshops will be in English only.
 No ticket is needed to enter the exhibition area.

Friday, 7th Nov 2014

Free Access to the exhibition area.

time	Festsaal (ROOM 1)	Sitzungs-Saal (ROOM 2)
09:30	Start of check in	
11:00 – 12:15	ANDREA MANNEL, FILIPPO VIVIRITO (SPROING) The creative process of Sigils: Battle for Raios	ALVARO GAIVOTO Life Drawing
12:15 – 14:15	Lunchbreak	
14:15 – 15:30	LEE STRINGER Nazis on the Moon – VFX for Iron Sky	ALVARO GAIVOTO Life Drawing
15:30 – 16:45	ALEX ORRELLE (CREW 972) Animating action and comedy	ANDY TOUCH (UNITY TECH.) Hands-On with Unity 5
16:45 – 18:00	ERIC TOWNER (STOOPID BUDDY STOODIOS) Animation isn't Just For Kids Anymore	CONNECT TO SCIENCE by OCG Peter Mindek – Gameplay Storytelling in Multiplayer Games Károly Zsolnai – Rendering Photorealistic Skin For AAA Games Martin Ilcik – Pattern-based Modeling of Adaptive Facades Peter Kán – High-Quality Rendering in Augmented Reality

Saturday, 8th Nov 2014

Free Access to the exhibition area.

time	Festsaal (ROOM 1)	Sitzungs-Saal (ROOM 2)
09:00	Start of check in	
10:00 – 11:15	STEFAN AUER (CMOCOS) Camera Techniques for VFX	VASSIL PEPELYANKOV (CHAOS GROUP) Latest in V-Ray for VFX
11:15 – 12:30	RON THORNTON Babylon 5 – CG from the times before you were born	JUAN CAÑADA (NEXT LIMIT TECH.) State of the art in physically based rendering
12:30 – 14:15	Lunchbreak	
14:15 – 15:30	ANDREI RIABOVITCHEV (ANDREI'S ART COMPANY) Character Design for Film and VFX	JONATHAN RIEDLER, MILO GUTMANN (CLIFFHANGER PRODUCTIONS) AErena: A Cross Platform Journey
15:30 – 16:45	COLIN GRAHAM (UBISOFT MONTREAL) Animating Watch_Dogs	VASSIL PEPELYANKOV (CHAOS GROUP) Optimizing VFX Workflows with V-Ray 3.0
16:45 – 18:00	JOSE LOPEZ (DESOLUZ INC.) Character Design from Personal to Industry	
18:30 – 19:30	ACGA award show (held in German)	
20:00	PIXEL Party & PIXEL Battle @ Hotel Le Méridien	

Sunday, 9th Nov 2014

time	Künstlerhaus Kino
10:30	Start of check in @ Künstlerhaus Kino
11:05-11:50	ACGA (Austrian Computer Graphics Award) Best of Winners 2012 and 2013
12:00-12:50	ARS ELECTRONICA 2013 – A PIXELvienna Selection 1
13:00-13:50	ARS ELECTRONICA 2013 – A PIXELvienna Selection 2
14:00-14:50	SIGGRAPH 2014 Computer Animation Festival – A PIXELvienna Selection of Narratives
15:00-15:50	SIGGRAPH 2014 Computer Animation Festival – A PIXELvienna Selection of Games, Music Videos and Vfx